

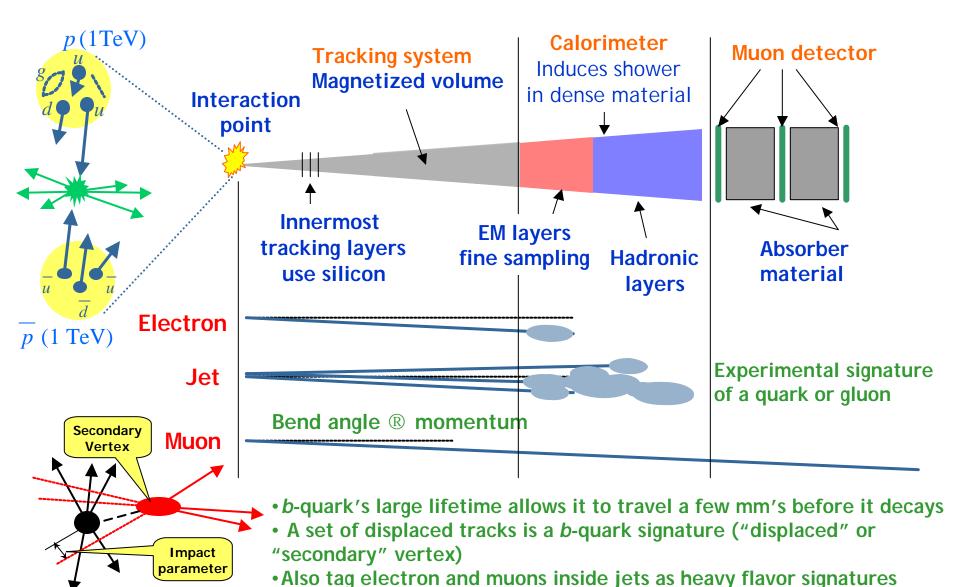
DØ Calorimeter Trigger

- Part I today
 - Particle Interaction in a High Energy Physics Detector
 - DØ Liquid Argon Calorimeter
 - Run II Calorimeter Electronics
 - Tevatron Bunch Structure
 - Run II Timing
 - DØ Trigger Overview
 - Calorimeter Trigger
 - Motivation for Trigger Upgrade
- Part II next UIC Mtg
 - Limitations and Solutions
 - Run IIb L1 CAL Trigger Design
 - UIC Contribution
 - Goals and Deadlines

Most of the material presented today can be found on the Shifter Tutorial web page - http://www-d0.fnal.gov/runcoor/DAQ/

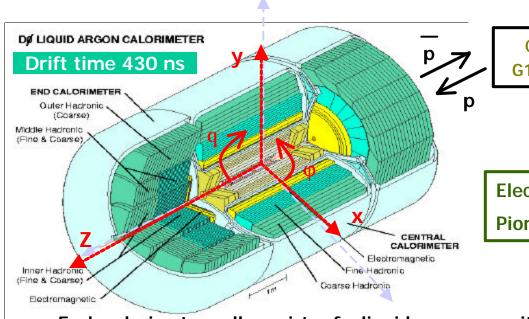


Identifying particles in a HEP detector





Liquid Argon Calorimeter



Cu pad readout on 0.5 mm G10 with resistive coat epoxy L. Ar in gap

2.3 mm

Ur

absorber

Run I Test beam energy resolutions

Electrons: $s_{E} / E = 15\% / \ddot{O} E (GeV) \mathring{A} = 0.3\%$

Pions: $s_F / E \sim 45\% / \ddot{O} E (GeV) \mathring{A} 4\%$

- Each calorimeter cell consists of a liquid argon capacitor between an absorber plate and a G10 board.
- The G10 board has a high-resistivity coating to which a
 potential is applied with respect to the absorber plate to
 create the drift electric field.
- Particles transversing the gap produce and ionizing trail of electrons and ions. In the electric field the electrons drift towards the G10 coating, producing a current.
- The current induces an image charge on a copper pad etched on the G10 board under the resistive coat. A readout cell is formed from many pads grouped together.

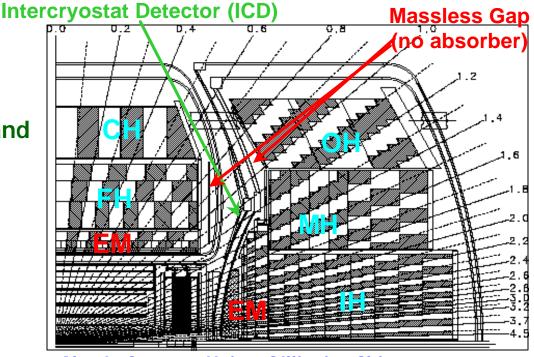




Calorimeter Segmentation

- 50k readout cells (<0.1% bad)
- Arranged in semi-projective towers
- Readout cells ganged in layers
- Readout segmented into h, f for charge detection
 - Transverse segmentationdh x df = 0.1 x 0.1
 - At shower max. (EM3) dh x df = 0.05 x 0.05
- 5k semi-projective towers
 - 4 EM, 4-5 Hadronic (fine and coarse) layers
- Field +2.5 kV (E = 11 kV/cm)
 - drift time ~ 450 ns
- L1/L2 fast Trigger readout 0.2x0.2 towers

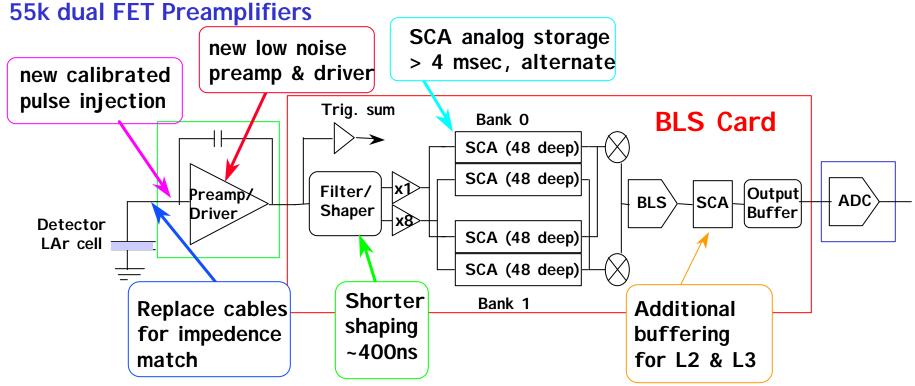
Layer	СС	EC
EM1,2,3,4	X _o : 2,2,7,10 3mm Ur	X _o : (0.3),3,8,9 (1.4mm Fe) 4mm Ur
FH1,2,3,(4)	l _o : 1.3,1.0,0.9 6mm Ur	l _o : 1.3,1.2,1.2,1.2 6mm Ur
CH1,(2,3)	l _o : 3.0 46.5mm Cu	l _o : 3.0, (3.0, 3.0) 46.5mm Fe



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Run II Calorimeter Electronics

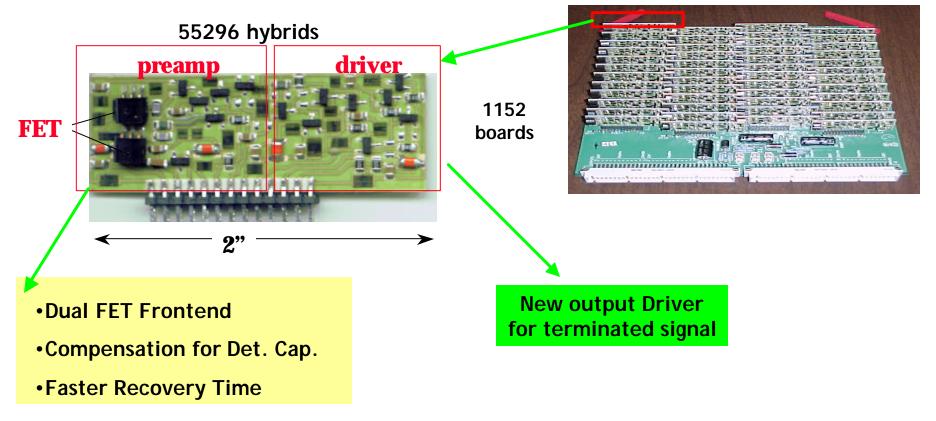


- The signal from each cell is brought to a feed through port on a resistive coaxial cable. Then the signal is carried from the feed through port to the preamplifier inputs on twist and flat cables.
- These preamps are small hybrid ceramic printed circuits which are mounted on a printed circuit motherboard. There are 48 to a motherboard.
- The preamps integrate the charge produced by the calorimeter cells to produce voltages. The pulses of voltage are carried again by twist and flat cables to the shaper and baseline subtractor (BLS).



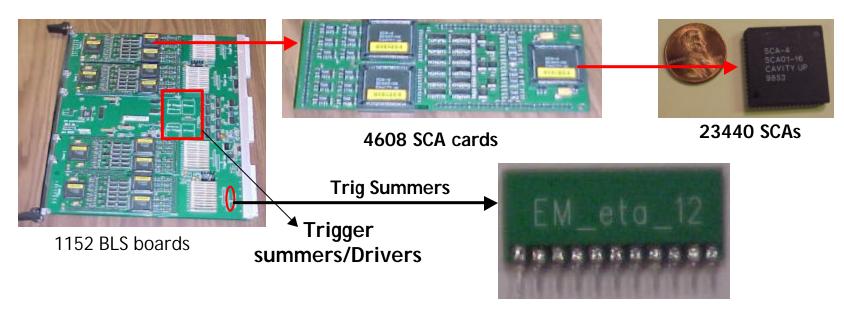
Preamplifier

- New calorimeter preamp
- Hybrid on ceramic
- 48 preamps on a motherboard
- New low-noise switching power supplies in steel box





Base Line Subtracter (BLS)



ADC's have 12 bit dynamic range. To achieve 15 bit dynamic range SCAs have low and high gain path for each readout channels (X8/X1)

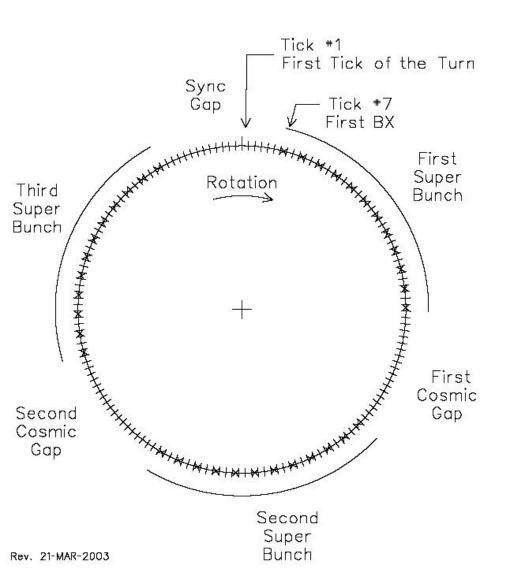
SCAs are not designed for simultaneous read/write operations. Two banks of SCAs, upper and lower (can't see in the picture), for alternate read/write operation.

Readout time \sim 6 µs (length of SCA buffers 132 X 46 >6 µs).

Trigger tower formation 0.2 X 0.2 for Level 1.



Run Ila Tevatron Bunch Structure



TeV RF = 53.104 MHz
Period = 18.83 nsec

1113 Cycles of TeV RF per Turn
RF Cycle == RF Bucket

BX == TeV Beam Crossing

Accelerator BX's can be no closer than once every 7 RF Buckets.

Accelerator BX's spaced an integer number of 7 RF Bucket periods.

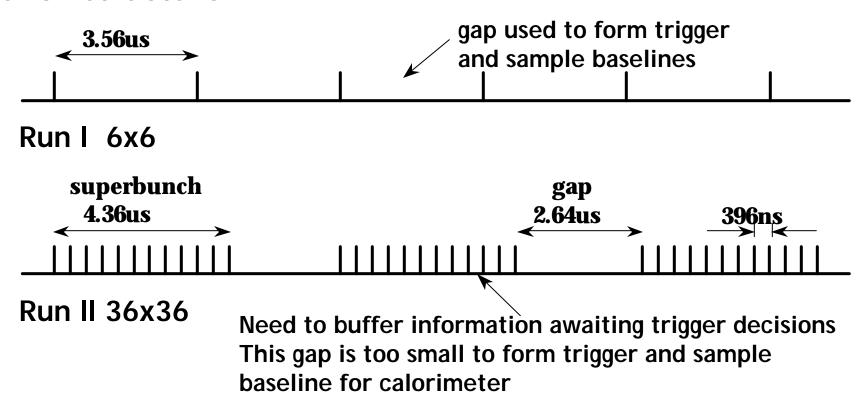
7 RF Buckets == 1 Tick
7 x 18.8 nsec = 132 nsec = 1 Tick
Ticks in a Turn are numbered 1:159
Tick rate = 7.59 MHz

In Run IIA there are 36 BX's per Turn
3 Super Bunches of 12 BX's each
During a Super Bunch there
is a BX every 3 Ticks.
3 fold symmetry:
B0 = CDF, D0, F0 = TeV RF



Run II Tevatron Timing

Bunch structure



- Design all the electronics, triggers and DAQ to handle bunch structure with a minimum of 132ns between bunches and higher luminosity
- Maintain detector performance from Run I with higher rate, fluxes
 → need better precision, better triggers

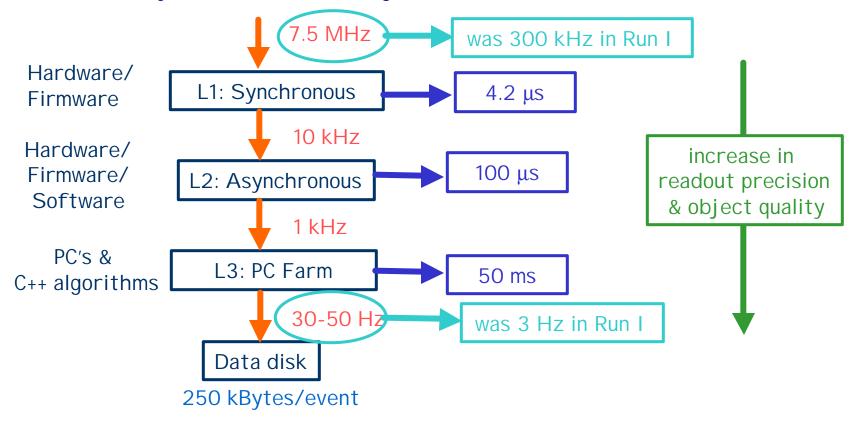


DØ Trigger Overview

- There are 7.5M p-p crossings every second
- Huge data volume: 2 TB/sec impossible to save all information on disk
- Focus on the "interesting" events: reduce data flow to 10-15 MB/sec

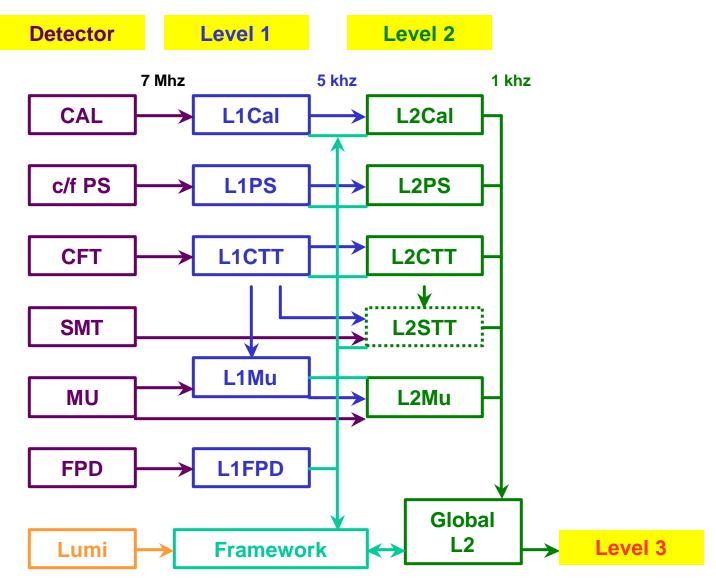
At L = 2 x 10³² expect 4.4 W events/sec 5 tt events/hour and 7 W/ZH(100) events per day

Use modular system of three filtering levels





DØ L1 & L2 Triggers





Calorimeter Trigger Objects

 L1 Calorimeter Trigger is the primary mechanism for collecting: e/g, Jets, Invisible Particles (MET)

Physics	Sample Channels	Cal Triggers	
Electro-Weak	$\mathbf{W} \otimes \lambda \mathbf{n} / \mathbf{Z} \otimes \lambda^{+} \lambda^{-}$	EM, ME _T	
Тор	$t\bar{t} \rightarrow \lambda v + jets, all jets$	EM, Jet	
	$Z \rightarrow b\overline{b}$	(calibrate E-scale)	
B Physics	B _s Mixing (hadronic)	EM, Cal-Track	
New Phenomena	$\chi_1^{\pm}\chi_2^{0} \rightarrow \chi_1^{0} \lambda \nu \chi_1^{0} \lambda^+ \lambda^-$	EM, Jet, ME _T	
	$oxed{ ilde{t}_1 ightarrow bW^+ ilde{\chi}_1^0}, \;\; oldsymbol{G}_{KK} ightarrow \gamma \gamma}$		
Higgs	$W/ZH \rightarrow \lambda v / v v b \overline{b}$	EM, Jet, ME _T	
	$H \rightarrow W^{(*)}W$		



L1/L2/L3 Calorimeter Trigger

L1 Trigger

- 0.2x0.2 trigger towers in EM and TOTAL, coverage to |eta| < 3.2
- Separate readout path and Flash ADC (8-bit)
- Run II CTFE receiver cards with adjustable gain
- Trigger on number of towers above a threshold
 - Soon MET and Large Tiles as well
- L1 information sent to L2

L2 Trigger

- Start with list of seed towers from L1
- Form ET clusters of 3x3 or 5x5 towers above threshold for Jets or largest nearest neighbor towers for EM
- Order candidates by pT

L3 Trigger

- Uses precision readout (15-bit dynamic range)
- Run cell clustering and form reco EM and Jet objects

L2 Jets











Motivation for Trigger Upgrade

Trigger	Run Ila Definition	Example Channel	L1 Rate [kHz] (no upgrade)	L1 Rate [kHz] (w/ upgrade)
EM	1 EM TT > 10 GeV	W® ev WH® evjj	1.3	0.7
DiEM	1 EM TT > 7 GeV 2 EM TT > 5 GeV	Z® ee ZH® eejj	0.5	0.1
Muon	1 Mu Pt > 11 GeV CFT Track	₩®m <i>v</i> ₩H®m <i>v</i> jj	6	1.1
Di-Mu	2 Mu Pt > 3 GeV CFT Tracks	Z/y®mm ZH®mmjj	0.4	<0.1
e + Jets	1 EM TT > 7 GeV 2 Had TT > 5 GeV	WH® evjj tt® ev+jets	0.8	0.2
Mu + Jet	1 Mu Pt > 3 GeV 1 Had TT > 5 GeV	WH®mvjj tt®mv+jets	<0.1	<0.1
Jet+MEt	2 TT > 5 GeV MEt > 10 GeV	ZH® vvbb	2.1	0.8
Mu+EM	1 Mu Pt > 3 GeV + Trk 1 EM TT > 5 GeV	H® WW,ZZ	<0.1	<0.1
lso Trk	1 Iso Trk Pt > 10 GeV	H®tt, W®mv	17	1.0
Di-Trk	1 Iso Trk Pt > 10 GeV 2 Trk Pt > 5 GeV 1 Trk matched w/ EM	H ®tt	0.6	<0.1
Total Rate			~30	3.9
Cal Rate			4.7	1.8

Luminosity
2´10³²

BC
396 ns

L1 Limit ~3 kHz